

# Peer playtest rubric

## Rating system

4 = Excellent

3 = Good, just needs a little more work

2 = Fine, but needs quite a bit more work

1 = Needs to go back to the drawing board

## 1. How engaging was the game?

How engaged were you while playing? Did you feel as though you were able to lose yourself in the game experience? Circle the number that best applies.

1 2 3 4

## 2. Did the game function well?

Did the game flow smoothly, or were there bugs that need to be addressed?

1 2 3 4

## 3. Did the game narrative make sense?

Was there a narrative? If so, did it make sense? Were the visuals and audio cohesive to the game atmosphere?

1 2 3 4

## 4. What did you like most about the game?

Write your answer here.

## 5. Do you have any suggestions for the game maker(s)?

Write your answer here.